

# **A NOVEL JOB SCHEDULING ALGORITHM TO ENHANCE EXECUTION AND RESOURCE MANAGEMENT USING MAP REDUCE**

*Ms. P.PRIYANKA<sup>1</sup>, Mr. A. JAHIR HUSAIN<sup>2</sup>*

<sup>1</sup>M.Tech., Dept. of Computer Science & Engineering, PRIST University, Vallam Thanjavur.

<sup>2</sup>Associate Professor, Dept. of Computer Science & Engineering, PRIST University, Vallam Thanjavur.

Map Reduce helps to retrieve a large amount of data through the analysis of queries effectively. Usually it handles data in homogeneous way. However, in this paper it has been postulated that heterogeneous phase level scheduling can also be done by using Jobs Execution Scheduling that helps in dividing the resources in smaller units for easy search to save time. This facilitates not only in reducing time but also the work can be done effectively and efficiently. This enhances the parallel execution and utilization of data. The stretch extent both for running and the completion is highly reduced due to Energy Efficient Algorithm

Keywords—component; Map Reduce, HADOOP, Heterogeneous

## **1. Introduction**

Companies nowadays are increasingly reliant on huge-scale statistics analytics to make critical daily business choices. This shift closer to information-pushed decision making has fueled the development of Map Reduce[10], a parallel programming model that has end up synonymous with large scale, information-in depth computation.

In Map Reduce, a job is a series of Map and decrease duties that can be scheduled concurrently on a couple of machines, resulting in massive reduction in process strolling time. Many large organizations, such as Google, face book, and Yahoo!, mechanically use Map Reduce to method big volumes of records on an everyday foundation. Consequently, the performance and efficiency of Map Reduce frame works have come to be crucial to the success of nowadays net agencies.

A vital factor to a Map Reduce device is its task scheduler. Its position is to create a schedule of Map and reduce obligations, spanning one or greater jobs that minimizes activity finishing touch time and maximizes useful resource utilization. An agenda with too many concurrently running duties on an unmarried gadget will bring about heavy resource competition and long activity of entirety time. Conversely, an

agenda with too few simultaneously walking responsibilities on an unmarried machine will purpose the device to have terrible useful resource utilization.

The job scheduling trouble turns into substantially less difficult to clear up if we are able to expect that each one map duties (and in addition, all lessen obligations) have homogeneous useful resource requirements in terms of CPU, memory, disk and network bandwidth. Certainly, contemporary Map Reduce systems, collectively with Hadoop Map-reduce model 1:x, make this assumption to simplify the scheduling trouble. Those structures use a simple slot-primarily based useful resource allocation scheme, where physical resources on each device are captured by means of the form of equal slots that may be assigned to duties. Lamentably, in exercising, run-time resource intake varies from assignment to undertaking and from process to challenge. Numerous modern research have recommended that manufacturing workloads frequently have numerous usage profiles and overall performance requirements [8], [20]. Failing to recall these activity usage characteristics can probably cause inefficient undertaking schedules with low resource usage and lengthy interest execution time.

Motivated with the aid of this remark, several current proposals, including useful resource-conscious adaptive scheduling (RAS) [15] and Hadoop Map Reduce model 2 (also referred to as Hadoop NextGen and Hadoop Yarn) [7], have delivered resource aware activity schedulers to the Map Reduce framework. However, those schedulers specify a hard and fast length for each venture in terms of required assets (e.g. CPU and memory), hence assuming the run-time resource consumption of the undertaking is stable over its life time. But, this isn't always real for lots Map Reduce jobs.

Mainly, it's been said that the execution of each Map Reduce venture can be divided into more than one stage of statistics switch, processing and garage [12]. A section is a sub- technique in the venture that has an awesome cause and can be characterized with the aid of the uniform aid in take over its length.

## **2. Hadoop MapReduce**

Map Reduce [10] is a similar adding classic for large scale records-extensive computations. A Map Reduce activity is composed of types of responsibilities, particularly map and decrease responsibilities. A map challenge takes as input a key-value block saved in the underlying allotted report gadget and runs a user-distinctive map function to generate middle man key-value output.

Eventually, a lessen task is liable for accumulating and making use of a person-targeted reduce feature at the accrued key-price pairs to produce the very last output.

Currently, the maximum popular implementation of Map Reduce is Apache Hadoop Map Reduce. A Hadoop cluster

includes a large quantity of commodity machines with one node serving as the grasp and the others acting as slaves.

The master node runs a resource supervisor (additionally referred to as a activity tracker) this is answerable for scheduling tasks on slave nodes. Every slave node runs a neighborhood node supervisor (also known as a task tracker) this is chargeable for launching and allocating sources for every mission. To accomplish that, the assignment tracker launches a Java virtual machine (JVM) that executes the corresponding map or lessen assignment. The authentic Hadoop Map Reduce (i.e. version 1.x and earlier) adopts a slot-primarily based useful resource allocation scheme. The scheduler assigns duties to every device based totally at the wide variety of to be had slots on that machine.

The wide variety of map slots and reduces slots determines respectively the maximum variety of map responsibilities and lessen responsibilities that may be scheduled on the machine at a given time.

As a Hadoop cluster is usually a multi-person system, many customers can concurrently put up jobs to the cluster. The activity scheduling is achieved by way of the resource supervisor in the grasp node, which keeps a list of jobs within the system. Every slave node monitors the development of every jogging project and to be had sources at the node, and periodically (usually between 1-three seconds) transmit a heartbeat message to bring this statistics to the grasp node. The aid scheduler will use the supplied information to make scheduling selections. Presently, Hadoop Map Reduce helps several process schedulers together with the capacity scheduler and fair scheduler. Those schedulers make task scheduling choices at venture degree. They decide which under taking ought to be scheduled on which gadget at any given time, based totally on the range of unoccupied slots on every machine.

Even as this easy slot-based totally allocation scheme is simple and easy to put in force, it does now not take run-time venture aid intake into consideration. As different responsibilities may have exceptional useful resource requirements, this easy slot based aid allocation scheme can

lead to aid rivalry if the scheduler assigns a couple of obligations that have high demand for a single useful resource inspired by way of this observation, Hadoop Yarn (additionally known as the Hadoop model 2 and Hadoop NextGen) enables resource-conscious project scheduling in Hadoop Map Reduce clusters. At the same time as still in alpha version, it offers the capability to specify the scale of the challenge field (i.e. a useful resource reservation for a project system) in phrases of CPU and memory utilization.

## **3. Map Reduce Job Phases**

To process a large amount of data in a very unassuming routine, Map Reduce became a state-of-the-art tool. Within the dissimilar band, the total quantity of niche may vary as they are not equal. Owing to the use of Map Reduce the variability can be reduced to a large extent and high performance can be achieved. The load balancing can be maintained by Energy-Efficient Algorithm that uses updated techniques for resource allocation. This enables in the extraction of files for suitable resource allocation.

### **3.1 User Query Processing.**

From bulk data, the user can search and retrieve the data that they needed by accessing the data in multiple ways. Each method takes different time limit depending upon the nature of query, and the method of selection. By using PRISM the query optimization can be done in a quick method.

### **3.2 Execution of Parallel jobs in Map reduce Indexing.**

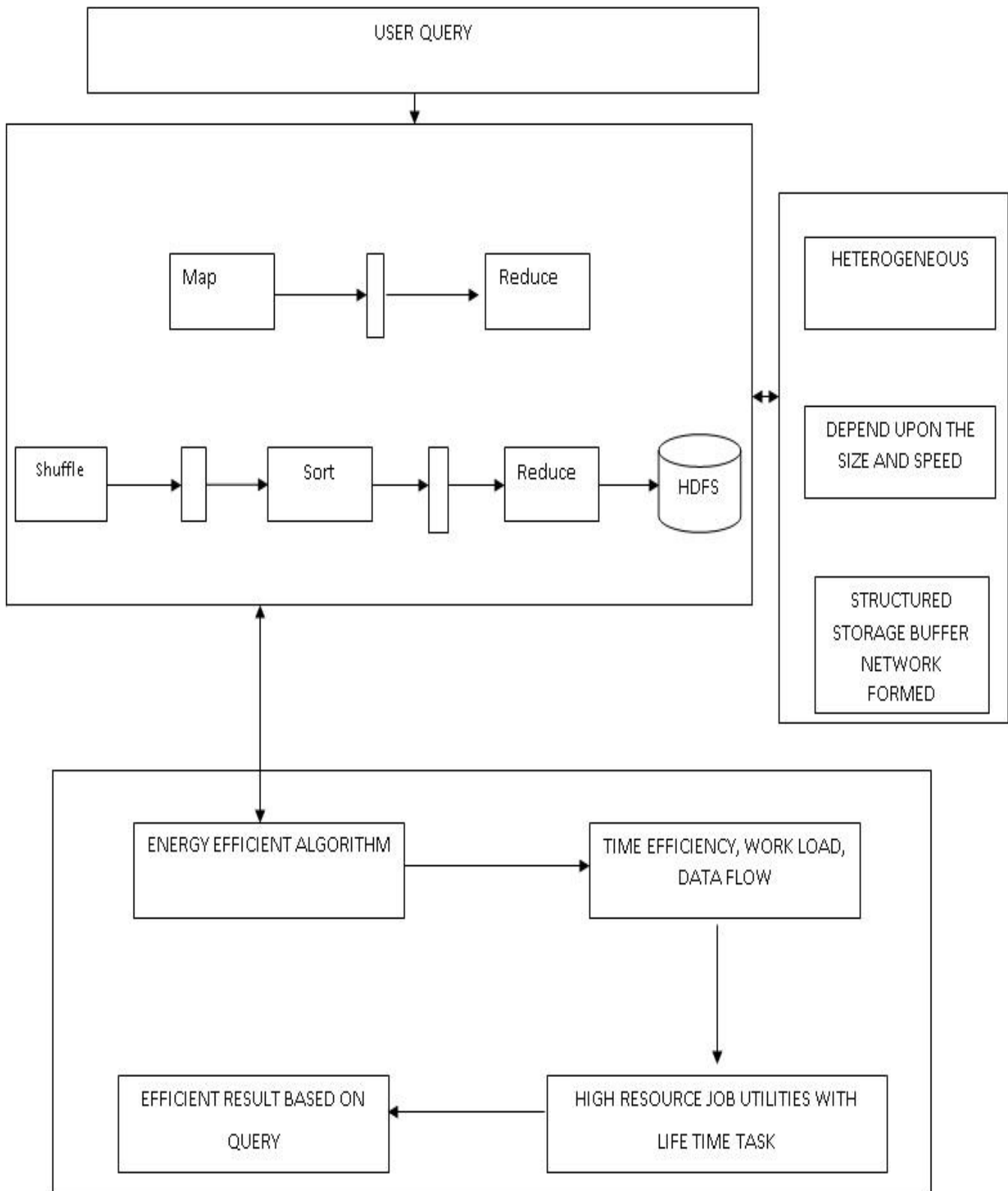
Once the results are processed map reduce can be used for parallel processing. This is useful to retrieve large amount of data from database by using short method. The map reduce can be done simultaneously as this is independent of other Map reduces. This method by using HDFS(Hadoop Distributed File System) is helpful to retrieve select data from a large amount of data with ease.

### **3.3 Heterogeneous Efficient Resource Allocation.**

Mixed and varied information networks can be allocated by using the buffer network. It is a time saving method by which both the operating time and completion time are reduced. The method is applied for parallel processing by utilizing Map reduce. Through the Map reduce information can be gleaned effectively and proficiently.

## **4. Energy-Efficient Algorithm Improves Workflow Efficiency.**

Energy-Efficient Algorithm makes it easier to retrieve the result effectively by using file path dependency information System. The data that can be extracted depends on the time, flow of data, work load, wide ranging identity from the storage buffer. This method is very precious to forecast the data cluster running standard parallel resources and utilities. It provides high resource optimal utilization and completes the task quickly and efficiently.



### 5. Algorithm Description

We officially introduce our scheduling algorithm on this phase. Upon receiving a heartbeat message from a node supervisor reporting resource availability on the node, the scheduler ought to pick which segment need to be scheduled on the node. anticipate there are  $J$  jobs in the gadget. mainly, each venture  $j \in J$  consists of sorts of duties: map responsibilities  $M$  and decrease project  $R$ .

$$K_{\text{detachment}}(i, n) = K_{\text{detachment}}(i, n) - \beta K_{\text{perf}}(i, n)$$

Where  $K_{\text{detachment}}$  and  $K_{\text{perf}}$  represent the utilities for improving detachment and hobby usual overall performance, respectively, and  $\beta$  is an adjustable weight factor. If we set  $\beta$  close to 0, then the set of regulations could greedily time table phases in keeping with the improvement in fairness. Note that thinking about process overall performance targets will no longer seriously damage equity.

When a project is seriously below its sincere percentage, scheduling any section with non-zero resource requirement will simplest enhance its detachment.

Now we describe every time period in Eq. (1). We outline

$$K_{\text{detachment}}(i, n) = K_{\text{beforedetachment}}(i, n) - K_{\text{afterdetachment}}(i, n)$$

where  $K_{\text{beforedetachment}}(i, n) - K_{\text{afterdetachment}}(i, n)$  are the detachment measures of the job before and after scheduling  $i$  on  $n$ . The actual form of  $K_{\text{beforedetachment}}(i, n)$  is dependent on the detachment metric used. For example, if IES is used in a heterogeneous MapReduce cluster, then the detachment utility  $K_{\text{beforedetachment}}(i, n)$  can be computed as [11]:

In a similar manner, besides in this example  $c_{j,r}$  represents the assignment usage after phase  $i$  is scheduled. Essentially,  $K_{\text{detachment}}$  measures the improvement in detachment because of the scheduling decision.  $K_{\text{perf}}(i, n)$  is, on the other hand, more tough to compute. As mentioned previously, if  $i$  is the main section (i.e. the primary segment) of a task  $t$ , then  $K_{\text{perf}}(i, n)$  measures the advantage in parallelism in phrases of the range of running map obligations (or lessen duties).

---

#### Algorithm 1. Energy Efficiency Algorithm

---

- 1: Upon getting a position memorandum from contraption  $n$ :
- 2: Stage Particular  $\leftarrow \{0\}$
- 3: Select Machine  $\leftarrow \{0\}$
- 4: Applicant Particular  $\leftarrow \{0\}$
- 5: reprise
- 6: for each task  $j \in \text{jobsthatstaskson}$  do
- 7: for each schedulablestage  $i \in j$  do

- 8: ApplicantStagesCandidatePhases  $U\{i\}$
  - 9: end for
  - 10: end for
  - 11: for each task  $j \in \text{top } k \text{ jobs with highest deficit } n$  do
  - 12: if happen schedulable statistics local task then
  - 13: Applicant Particular  $\leftarrow$  Applicant Particular  $U\{\text{first phase of the local job}\}$
  - 14: else
  - 15: Stage Particular  $\leftarrow$  Stage Particular  $\{\text{first phase of the non-local task}\}$
  - 16: end if
  - 17: end for
  - 18: for each machine  $i = n$
  - 19: for  $i \in$  Stage Particular do
  - 20: return
  - 21: Stage Particular  $\leftarrow$  Stage Particular  $\{i\}$
  - 22: continue;
  - 23: end if
  - 24: return
  - 25: if  $U(i, n) \leq 0$  then
  - 26: Stage Particular  $\leftarrow$  Stage Particular  $\setminus \{i\}$
  - 27: end if
  - 28: end for
  - 29: else if
  - 30:  $i$  task with highest  $U(i, n)$  in the Applicant Particular
  - 31: Applicant Particular  $\leftarrow$  Applicant Particular  $\{i\}$
  - 32: Applicant Particular  $\leftarrow$  Applicant Particular  $\setminus \{i\}$
  - 33: data assigned
  - 34: end if
  - 35: end if
  - 36: until ApplicantStages == 0
  - 37: return StageParticular
- 

### 6 EXPERIMENTS

Despite the fact that interest profiling is not the precept popularity of this pics, for evaluation functions, we've carried out a smooth challenge profiler that captures the CPU, reminiscence and that i/O usage of every obligations and compute nodes. Writing our very own profiler allows us to better examine the wonderful-grained useful resource tendencies of character stages. In our implementation, we

display the execution of every task and document the begin and cease time of every phase inside the project log report.

Network I/O is more difficult to profile. In our contemporary-day implementation, we modified the Hadoop deliver code to print the values of I/O counters. The actual disk and network I/O utilization over-time can be received from Linux utilities which include iotop and nethogs.

We depend on Hadoop Yarn’s capability of presenting beneficial useful resource isolation among obligations to gain correct phase level beneficial aid utilization facts. Particularly, we run each task used inside the take a look at in Hadoop Yarn and collect the run-time aid utilization of each section. However, with a purpose to run Hadoop Yarn, we want to first specify the undertaking-degree aid requirement, which is not available (and no longer advised in the literature) for the jobs we don’t forget. In preference to using arbitrary values for undertaking box length, we determine the task-degree aid necessities the usage of a way similar to the only in [15]: We run every job in Hadoop 0.20.2 with extraordinary range of slots allotted to map and reduce responsibilities.

In particular, we first variety the range of map slots to discover an predominant extensive range that minimizes the map crowning glory time. The use of this variety, we then range the range of reduce slots to find an greatest quantity of reduce slots that minimizes the general task of completion time. Then we compute the mission duration using the foremost variety of map and reduce slots in step with gadget.

Each figures display that the manner jogging time has a non-linear courting with the form of slots used. When the huge form of slots is small (e.g. slots) the process running time becomes lengthy because of the low diploma of undertaking-degree parallelism imposed by using the slot allocation.

However, while the range of slots is massive (e.g. 12 slots) the on foot time once more turns into excessive because of a couple of responsibilities competing for bottleneck assets

**Table1**  
**Job uniqueness**

Job Type	Num. of Tasks		Running Time		
	Map	Reduce	Map	Reduce	Job
Giant reservation	61	30	38.12	17	226
WebDataScan	20	16	25.2	14	96
Combiner	28	50	48.8	77.9	200

**7. CONCLUSION:**

The offered scheduler relies on profiling information based totally on executions of jobs to make heterogeneous scheduling and placement decisions. Profiling of MapReduce jobs that run periodically on facts with similar characteristics is an clean venture, which has been used by many others in the network. It really works in maximum instances, even as in a few others it can want to depend on preempting reduce tasks to launch sources for jobs with better precedence. Dealing with reduce duties in this manner isn’t viable because of

limitations in Hadoop and as a result it affects all current schedulers. Prism pioneers a singular method for scheduling lessen duties with the aid of incorporating them into the utility characteristic using the strength efficient set of rules. Map reduce is independent of all different ongoing Maps and reduces based totally on the intermediate keys, then the operation can be run in parallel on extraordinary keys and lists of records.

**References:**

1. J. Dean and S. Ghemawat, “Mapreduce: Simplified data processing on large clusters,” in Proc. 6th Conf. Symp. Oper. Syst. Des. Implementation, 2004, p. 10.
2. M. Zaharia, M. Chowdhury, T. Das, A. Dave, J. Ma, M. McCauley, M. J. Franklin, S. Shenker, and I. Stoica, “Resilient distributed datasets: A fault-tolerant abstraction for, in-memory cluster computing,” in Proc. 9th USENIX Conf. Netw. Syst. Des. Implementation, 2012, p. 2.
3. R. Power and J. Li, “Piccolo: Building fast, distributed programs with partitioned tables,” in Proc. 9th USENIX Conf. Oper. Syst. Des. Implementation, 2010, pp. 1–14.
4. G. Malewicz, M. H. Austern, A. J. Bik, J. C. Dehnert, I. Horn, N. Leiser, and G. Czajkowski, “Pregel: A system for large-scale graph processing,” in Proc. ACM SIGMOD Int. Conf. Manage. Data, 2010, pp. 135–146.
5. S. R. Mihaylov, Z. G. Ives, and S. Guha, “Rex: Recursive, deltabased data-centric computation,” in Proc. VLDB Endowment, 2012, vol. 5, no. 11, pp. 1280–1291.
6. Y. Low, D. Bickson, J. Gonzalez, C. Guestrin, A. Kyrola, and J. M. Hellerstein, “Distributed graphlab: A framework for machine learning and data mining in the cloud,” in Proc. VLDB Endowment, 2012, vol. 5, no. 8,
7. S. Ewen, K. Tzoumas, M. Kaufmann, and V. Markl, “Spinning fast iterative data flows,” in Proc. VLDB Endowment, 2012, vol. 5, no. 11, pp. 1268–1279.
8. Y. Bu, B. Howe, M. Balazinska, and M. D. Ernst, “Haloop: Efficient iterative data processing on large clusters,” in Proc. VLDB Endowment, 2010, vol. 3, no. 1–2,
9. J. Ekanayake, H. Li, B. Zhang, T. Gunarathne, S.-H. Bae, J. Qiu, and G. Fox, “Twister: A runtime for iterative mapreduce,” in Proc. 19th ACM Symp. High Performance Distributed Comput., 2010
10. Y. Zhang, Q. Gao, L. Gao, and C. Wang, “imapreduce: A distributed computing framework for iterative computation,” J. Grid Comput., vol. 10, no. 1

11. S. Brin, and L. Page, "The anatomy of a large-scale hypertextual web search engine," *Comput. Netw. ISDN Syst.*, vol. 30, no. 1–7, pp. 107–117, Apr. 1998.
12. D. Peng and F. Dabek, "Large-scale incremental processing using distributed transactions and notifications," in *Proc. 9th USENIX Conf. Oper. Syst. Des. Implementation*, 2010,
13. D. Logothetis, C. Olston, B. Reed, K. C. Webb, and K. Yocum, "Stateful bulk processing for incremental analytics," in *Proc. 1<sup>st</sup> ACM Symp. Cloud Comput.*, 2010,
14. D. G. Murray, F. McSherry, R. Isaacs, M. Isard, P. Barham, and M. Abadi, "Naiad: A timely dataflow system," in *Proc. 24th ACM Symp. Oper. Syst. Principles*, 2013
15. P. Bhatotia, A. Wieder, R. Rodrigues, U. A. Acar, and R. Pasquin, "Incoop: Mapreduce for incremental computations," in *Proc. 2<sup>nd</sup> ACM Symp. Cloud Comput.*, 2011
16. J. Cho and H. Garcia-Molina, "The evolution of the web and implications for an incremental crawler," in *Proc. 26th Int. Conf. Very Large Data Bases*, 2000

#### **Author profile**

<sup>1</sup>**P.Priyanka** received the B.Sc Information Technology degree from Bharathidasan University in 2010, MCA degree from Prist University in 2012 respectively. She is pursuing her M.Tech Computer Science and Engineering in Prist University Thanjavur

<sup>2</sup>**A. Jahir Husain** completed M.Tech in Computer Science and Engineering in 2007. Working as an Associate Professor, in PRIST University Thanjavur. His area of interest are Mobile Computing, MANET, Network Security, Internet of Things