

An Internal Intrusion Detection and Protection System to Resist Insider Attacks

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Abstract —A security system, named the Internal Intrusion Detection and Protection System (IIDPS), is employed to detect insider attacks at SC (System call) level by using data mining techniques. Analyzing system calls (SCs) generated by commands can identify these commands, with which to accurately detect attacks, and attack patterns are the features of an attack. The IIDPS creates users' personal profiles to keep track of users' usage habits as their forensic features and determines whether a valid login user is the account holder or not by comparing user's current computer usage nature with the patterns collected in the account holder's personal profile.

Keywords: data mining, IIDPS, insider attack, SC (system call)

I. INTRODUCTION

Security has been a prime aspect to be taken care of in the computer domain. The most difficult attack to detect are insider attacks among pharming attack, distributed denial-of-service (DDoS), eavesdropping attack, and spear-phishing attack [1] because firewalls and intrusion detection systems (IDSs) usually defend against outside attacks. But the insider attacks [2] is a greater threat where security is concerned. Currently, most systems check user ID and password as a login pattern. However, attackers may install Trojans to manipulate victims' login patterns or issue a large scale of trials with the assistance of a dictionary to acquire users' passwords. When successful, they may then log in to the system, access users' private files, or modify or destroy system settings. Most current host-based security systems and network-based IDSs can discover a known intrusion in a real-time manner.

Intrusion in real time manner can be supervised by [3]. Currently, most host-based security systems [4] and network-based IDS [5] employ the same. Intrusion detection systems monitor network and system activities in order to prevent attacks and malicious activities that can come from within a network. Typically, intrusion detection systems will notify the network administrator when suspicious activity has been detected. In some cases, the intrusion detection systems can take action when problems are detected such as barring a user or IP address from accessing the system. Since large number of OS-level system calls are generated, mining

malevolent behaviors from them and identifying possible intruders remains a major engineering challenge. Computer forensics science, based on a security event [6], view computer systems as crime scenes, identify, recover, analyze and present opinions on respective basis. Attackers spread computer viruses, malicious codes and also conduct DDoS attacks [7].

Hence, the designed system, the Internal Intrusion Detection and Protection System (IIDPS) detects probable intruder behaviors launched at system level. The forensic features of the user, defined by the system call pattern they follow are recorded for reference of the identity of the user and are determined from the user's computing history. After identifying user's usage habits, the corresponding SCs are analyzed to enhance the accuracy of attack detection. The IIDPS guarantees a better average detection accuracy. The following sections describe the system framework and algorithms required for implementation.

II. IIDPS

A. System Framework

The system framework consists of SC monitor and filter, as a loadable module in kernel of the system which collects SCs submitted to the kernel and store them in the format of {u_id, p_id, SC}, where u_id is the user id, p_id is the process id and SC is the system call generated. Two algorithms are implemented to generate a user habit file and to detect an internal intruder. The mining server analyses the user log data with data mining techniques to identify user's computer usage habits and further recorded in the user's user profile. The Detection server compares user patterns with the SC patterns collected in attacker profile, and those in user profiles respectively detect malicious behaviors and identify the attacker in real time. Also, a local computational grid is required to store user log files, user profiles and attacker profiles.

The detection server and the mining server are implemented on the local computational grid to enhance IIDPS's detection accuracy and mining capability.

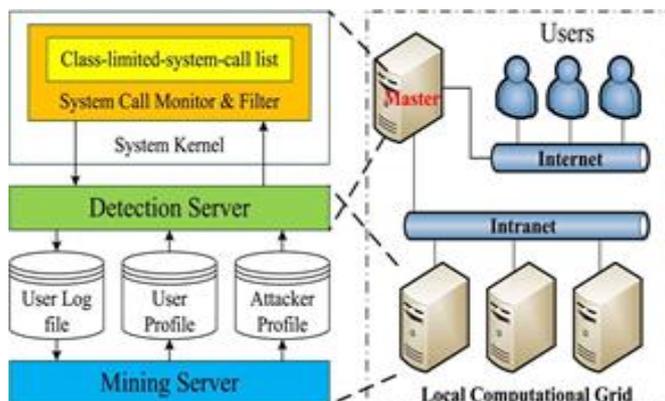


Fig. 1. IIDPS system framework.

B. SC Monitor and Filter

A System Call is an interface between a user application and services provided by the kernel. A large amount of SCs are generated during the execution of a task. Hence, it is difficult for a system to monitor all SCs at the same time, particularly when many users are running their programs. Therefore, we should filter out some commonly used safe SCs that does not affect the user profiles. To handle this problem, the statistical model of term frequency-inverse document frequency (TF-IDF) is used to sort the required SCs collected in the user log file.

Term Frequency is represented by -

$$TF_{i,j} = n(i,j) / \sum_{k=1}^h n(k,j) \quad (1)$$

where $n(i,j)$ is the number of times that t_i is issued during the execution of j , h is the number of different SCs generated when j is executed, and the denominator $\sum_{k=1}^h n(k,j)$ sums up the numbers of times that all these SCs are launched. The inverse document frequency (IDF), the measure of the importance of t_i among all concerned shell commands, is defined as

$$IDF_i = \log |D| / |\{j : t_i \in d_j\}| \quad (2)$$

Here $|D|$, the cardinality of D , is the number of shell commands in the dedicated corpus and $\{j : t_i \in d_j\}$ is the set of shell commands d_j in which each member employs ' t_i ' during its execution. The TF-IDF weight of t_i generated by j is defined as

$$(TF-IDF)_{i,j} = TF_{i,j} \times IDF_i \quad (3)$$

Below are examples of commands and the number of system calls generated respectively.

Command	No. of SCs	System calls generated
chmod	94	close(19), read(3), open(18), execve(1), access(3), brk(3), umask(1), munmap(2), mprotect(4), mmap2(20), stat64(1), fstat64(17), set_thread_area(1), fchmodat(1)
kill	47	read(4), open(5), close(5), execve(1), getpid(1), access(4), kill(1), brk(3), munmap(2), mprotect(5), mmap2(11), fstat64(4), set_thread_area(1)
date	133	read(70), write(1), open(21), close(22), execve(1), clock_gettime(1), ...
rm	102	mmap2(20), read(3), open(18), close(20), execve(1), unlinkat(1), ...

Table I – SCs and their generation frequencies during execution of commands

From the above table, the TF weight of $close()$ in the command $chmod$ from (1) is $0.2021 (= 19/94)$ where 94 is the total number of times that SCs are generated from 'chmod' command. A data mining tool named, iDataAnalyzer [8], is used to calculate class predictability and class predictiveness. These parameters are used to evaluate intraclass and interclass weights.

Class predictability: Given a class C and a categorical attribute A with $v_1, v_2, v_3, \dots, v_n$ as its candidate values, class C 's predictability score on $A=v_i$ is defined as the percentage with which A 's value in C is v_i .

Class predictiveness: Given a class C and its categorical attribute with $v_1, v_2, v_3, \dots, v_n$ as candidate values, the attribute value v_i 's predictiveness score $P(A=v_i)$ is the probability with which T with $A=v_i$ resides in C .

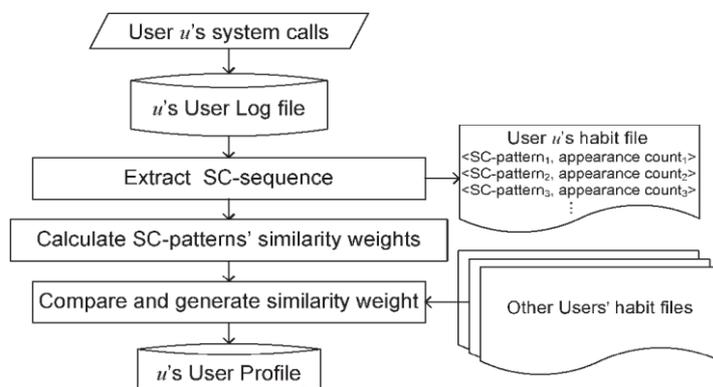


Figure 2 – Generation of user profile.

C. MINING SERVER

The mining server extracts SC-sequence generated by the user's log file. The resultant SC pattern appears in the file and the result is stored in the pattern of {SC pattern, appearance counts} in user's habit file. The similarity weights of SC patterns are matched to remove commonly used SC patterns. Further, the result is matched with other users' habit file to identify u's specific behavior in the SC-patterns.

1. Mining User and Attacker Habits

The SCs which are collected in user's log file are processed by the IIDPS with a sliding window, named as log-sliding window (L-window). The SCs are partitioned in window of l-grams where l is the number of consecutive SCs. Along with it, another window of same size is determined called compared-sliding window (C-window) is used to identify other patterns in the user's log file. This time, l' consecutive SCs are extracted from the C-window to generate total of l'=2,3,4...|sliding window|.

The mining server compares l-grams and l'-grams. All the l grams from the L-window and all the l' grams from C-window are compared. The longest common subsequence algorithm is used for the comparing of above. The algorithm for generating user's habit file is given below.

Input: u's log file where u is a user of the underlying system

Output: u's habit file.

1. $G = |\text{log file}| - |\text{sliding window}|$
 $/*|\text{sliding windows}|=|\text{L-window}|=|\text{C-window}|/*$
2. for(i = 0; i <= G-1; i ++){
3. for(j=i+1; j <= G; j++){
4. for (each of $\sum_{k=2}^{|\text{sliding window}|} (|\text{sliding window}| - k+1)$ k-grams in current L-window){
5. for (each of $\sum_{k'=2}^{|\text{sliding window}'|} (|\text{sliding window}'| - k'+1)$ k'-grams in C-window){
6. Compare the k-grams and k'-grams with the longest common Subsequence algorithm.
7. if (the identified SC-pattern already exists in the habit file)
8. Increase the count of the SC-pattern by one;
9. else
10. Insert the SC-pattern into habit file with count = 1;}}}}

Figure 3 – Algorithm to generate user's habit file

2. *Creating User Profiles and Attacker Profiles-* As seen in Figure 2, a user's user profile is a habit file with an SC-appearance count. It is substituted by its corresponding similarity weight.

Those SC patterns with less similarity weights are removed since they are not useful to differentiate with the other users.

Similarly, an attack pattern which may be specific to attackers is identified in the same way. Also, an attack pattern that has been submitted by attacker but never submitted by others will obtain a high similarity weight.

A commonly used equation (4), is used to assign weight to a term in information retrieval domain [], is used to give each SC pattern a similarity weight.

$$W_{ij} = \frac{f_{ij}}{f_{ij} + 0.5 + \frac{1.5 \times ns_j}{ns_{avg}}} \times \frac{\log \frac{N+0.5}{M_i}}{\log(N+1)}$$

$$i = 1, 2, 3, \dots, k, \text{ and } j = 1, 2, 3, \dots, N$$

(4)

in which f_{ij} is the appearance count of CS_i in UH_j , ns_j is the total number of SC-patterns collected in UH_j , ns_{avg} is the average number of SC-patterns that an element of D has, and $\log((N + 0.5)/M_i) / \log(N + 1)$ is the inverse characteristic profile frequency (ICPF) [9].

D. DETECTION SERVER

The Detection Server captures the sent SCs by the user to the kernel, when user is executing shell commands and are stored in user's log file. After this the server tries to check whether the user is underlying account holder or not by comparing similarity scores between newly generated SCs and the user's usage habits. The Okapi model [10] is used to calculate similarity score between user's profile and an unknown user u's current input SC-sequence, denoted by $Sim(u, j)$.

$$p$$

$$Sim(u, j) = \sum_{i=1} F_{iu} \cdot W_{ij}$$

(5)

in which p is the number of SC-patterns appearing in both NCS_u and UH_j , F_{iu} is the appearance count of SC pattern collected in NCS_u , and W_{ij} produced by invoking is the similarity weight of i in UH_j . The higher the $Sim(u, j)$, the higher the probability, with which u is the person j submitted NCS_u .

The concept of the Detection Server is same as the Mining server only difference being that the comparison between L-window and C-window is from the back to front each time when an SC is input by the user. That is, when the L-window

contains the last |sliding window| SCs, the C-window left shifts one SC from L-window and compares l grams and l' grams. After this process, for each left shift on C-window covers the first |sliding window| SCs of NCS_u.

Input: user u's current input SCs, i.e NCS_u (each time only one SC is input) and all users' user profiles

Output: u's is suspected as an internal intruder

1. $NCS_u = \Phi$;
2. while(receiving u's input SC, denoted by h) {
3. $NCS_u = NCS_u \cup \{h\}$;
4. if (|NCS_u| > |sliding window|) {
5. L-window = Right(NCS_u; |sliding window|); /*Right(x,y) retrieves the last L-window of y from x*/
6. for(j=|NCS_u| - |sliding window|; j>0; j--) {

7. C-window = Mid(NCS_u;j, |sliding window|); /*Mid(x, y, z) retrieves a sliding window of size z beginning at the position of y from x */

8. Compare k-grams and k'grams by using comparison logic employed in Algorithm 1 to generate NHF_u }
9. for (each user g, 1<=g<=N)

10. Calculate the similarity score Sim(u, j) between NCS_u and g's user profile by invoking equation (5).

11. if((|NCS_u| mod paragraph size) == 0) { /*paragraph size = 30, meaning we judge whether u is an attacker or the account holder for every 30 input SCs*/

12. Sort similarity scores for all users;
13. if(((the decisive rate of u's user profile < threshold;) or (the decisive rate of attacker profile > threshold;)){
/* threshold; is the predefined lower bound of average decisive rate of user u's profile, while threshold; is predefined upper bound of average decisive rate of attacker profile */
14. Alert system manager that u is a suspected attacker, rather than u himself ; } } }

Figure 4 – Detection server detects whether user is a possible intruder.

When the Detection Server algorithm is invoked, the sliding window left shifts, to identify the SC sequences on each new input of SC. If the user's input are less than or equal to |sliding window|, no action is performed.

1. Attack Types:

There are, mainly three types of intrusions discussed in this paper. Type I attack is the situation where a user in a specific group submits an SC, which the group members are prohibited to use. Type II attack releases a sensitive SC, which is defined to erase or modify system settings or to change the environmental settings of the system or attack the system. Type III consists of SC-level attack patterns, i.e the ones

which are treated as an attack stage. Type III attacks are also called as multistage attack pattern.

Type I and Type II attacks which are defined in group's class limited-SC can be detected directly. But for determining Type III attacks, Algorithm 2 needs to be invoked. With the help of NCS_u, we can determine whether it includes attacker specific patterns or not by employing to judge whether user is the holder of the account or not.

E. Computational Grid

The computational grid is a collection of internally connected computers working together as a single integrated computing resource. A Mining server and a Detection server have been implemented in this paper to speed up data processing. The advantage of cluster computing is that it divides a large task into smaller subtasks, supported by multiple computer processors. The master node coordinates the distributed processing and combines processing results of all processors to complete the entire computation.

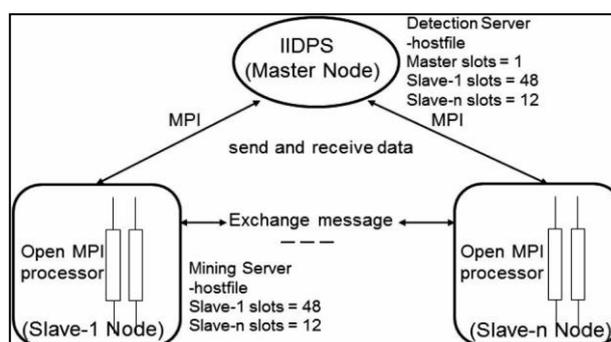


Figure 5. Symmetric multiprocessing cluster (SMP) with open message passing interface (MPI).

The functions of Mining server are fulfilled by grid processors with a hostfile that defines computation resources for mining server. The Detection server is implemented on the master node of the computational grid with hostfile defining computation resources for the detection server.

III. SUMMARY

An IIDPS is developed to detect and resist insider attacks at SC level by using data mining and forensic techniques, extending the features of [11]. A command inputted by a user will generate hundreds and thousands of SCs. The IIDPS, on an average takes 0.45s to identify a user. Also, implementing a local computational grid can increase the processing speed of the mining and the detection server. Systems employing GUI interfaces can also detect malicious behaviors inspite user behavior profiles. Many third party shell commands [12], [13] have been developed, including those which are present in Oracle Database, Oracle WebLogic and IBM WebSphere MQ. Mining user profiles with the use of unsupervised cluster approach increase the accuracy as

processing big data with numerous variables is major challenge. If there is a new user, the behavior of the new user is recorded by IIDPS by creating a new user profile, log file and habit file after the user's first login.

IV. CONCLUSION

In this paper, IIDPS has been proposed an approach that employs Data Mining and Forensic Techniques to identify the representative SC-patterns for a user.

The time that a habitual SC pattern appears in the user's log file is counted, the most commonly used SC-patterns are filtered out, and then a user's profile is established. The further study will be done by improving IIDPS's performance and investigating third-party shell commands.

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