

Measuring Parameters of Quality of Service in Wireless Sensor Networks

Vipin Kumar
Gautam Buddha University
Greater Noida, Uttar Pradesh, India

Avadhesh Kumar Gupta
Institute of Management Studies
Ghaziabad, Uttar Pradesh, India

Abstract

This paper describes the concept of quality of services in wireless sensor networks (WSNs) in terms of small size sensor, low cost, low power, routing and capacity of wireless networks. By providing quality of service (QoS) support in wireless sensor networks is a hospital budding part of research. Due to excessive resources constraint, bandwidth and power sources in sensor networks and also cutting-edge emerging challenges of quality of service (QoS) in wireless sensor networks. We have investigated different protocols required for WSNs on the basis of existing challenges, we can ensure reliability in sensor networks. Several control mechanism are necessary in order to guarantee the reliability, these are load capacity, bandwidth, flow control, end to end transmission in the wireless communication networks. We have also discussed these challenges and open issue in this paper.

1. Introduction

A wireless sensor network (WSNs) is support adaptive QoS, user application-perceived bandwidth with networks load capability. QoS is a far-reaching field in research due to the popularity of support wide range of WSNs attributes such as bandwidth, reliability, point to point transmission in the wireless communication networks. The sensor node is use tiny size and almost impossible to manually configuration each and every node change or replace node. Self configuration and self organizing capability need to the sensor networks, like in ad hoc networks. Not large distance communication in the environment sensor networks. Deploying sense node is enable remote sensing with minimum human interference. Use in group of sensor node randomly deployed insensing the traffic data, control industrial area, environment, hotel and physically sense pressure, sound, and wireless network. Wireless sensor networks establish power consuming, low costly, short distance communication and tiny size sensor

node in networks. Provide QoS in WSNs routing protocol, power conservation and architecture etc. The new ideal wireless sensor is networks and profitable, Munch through very low power, reliability provide in long distance communication, low cast and easy install, and not requirement real maintenance. The major problem in best sensor and wireless communication connection required of battery life, sensor keep informed and size are all major designed thought [1]. Example of low transfer data rate sensors include temperature, environment and on top stress is captured in activity. Example of high transfer data rate sensors includes stress, increase of data rate and vibration. Recent proceed get resulted in the capacity to integrate sensors, radio communication technology, digital electronics designed into a single integrated circuited (IC) package. Wireless data routing protocols use low power, low price and tiny size sensor that are capable to communicate with every networks. WSNs uses in base station or gateway communicate with a number of wireless sensors via a radio connection. Wireless sensor node collects the data, compressed, and direct to transmitted to the gateway, it requirement, other user wireless sensor node to forward data to the gateway.

Wireless communication networks have evolved from the mobile phone provided service video, image transfer, file transfer and audio data Increased day by day. There are two types communication first in analog and second is digital. Not new idea Digital wireless communication is early as 1901. Wireless networks fastest increase day by day of the industry area is the mobile service provides is image transfer, video data, audio data, electronic mail. Wireless networks Exist on traffic, car and wired connection is not possible in the car, traffic, environment [2] etc. Wireless network most important use in military. Wireless networks can be divided three major parts.

- *System interconnection*: Computer connects the wire through in keyboard, mouse and monitor, and short range ratio,
- *Wireless LANs*: Wireless communication is one of the fastest-growing technologies. The

demand for connecting devices without the use of cables is increasing everywhere. Wireless LANs have become popular in the home, college campuses, in office buildings, and in many public areas due to ease of installation. WLAN utilizes spread-spectrum technology based on radio waves to enable communication between devices in a limited area.

- *Wireless WANs*: Wireless network is used in wide area systems. The radio network used for cellular telephones is an example of a low-bandwidth wireless system.

The rest of the paper is structured as follows. Section 2. We discuss challenges of QoS support in WSNs and section 3 analyses the QoS requirement from the envisioned application WSNs in section 4 open issues and finally conclusion with direction for future work in section 5.

2. Challenges in supporting QoS in WSNs

In this section, introduction of WSNs are different other sensor networks, survey of different types of QoS techniques. QoS providing in WSNs has some significant challenges will be discussed.

A. Excessive resources constraint: There are several of resource constraints in sensors and actuators notwithstanding. Basically sensor node use resource constraint in WSNs tiny size, low power, low cost, buffer size, limited bandwidth provide in networks, memory, limited processing data capability, and battery energy. Among near, efficient power is critical issues in small sensor node are not change or replace. Use limited bandwidth in WSNs. I can do trivial in WSNs hybrid in present stage and non present stage [5]. Traffic saturation share bandwidth among present stage and non present stage travels.

B. Unnecessary data: Redundant more data generate by the wireless sensor node. However, the requirement of the data deliver in sensor node is robustness and reliability. It unnecessary data use much costly energy. Data aggregation or data fusion is a solution to decreasing robustness in the data so that complete QoS designed in WSNs [5].

C. Self configuration: Sensor node use in randomly deploy in the networks traffic, hotel in several number [4]. It is not manually change or replaced each and every one of the sensor node. Sensor networks enable to sense data in large traffic and physically condition or impressions such or heat or

light, and which is used to provide information. There node must be operational with self configuration and self maintenance capacity.

D. Power efficiency: WSNs used in maximum number of sensor node involved in the networks. Power efficiency in long period of time in the energy network recourse. Source of power use in wireless communication networks. Implement wireless network to designed energy efficiency communication in routing protocol topology and distribute maximum sensor node so that the small sensor node will not be drain out soon. QoS maintain take this fact into description [7].

E. Dynamic network protocol: Dynamically change of Networks topology in WSNs. Due to the possible replaced or change to state of a node from sleep mode, node mobility, node frailer, line frailer, by the power management mechanism. A consist of hundred to thousand sensor node deployed in WSNs links frailer. Complexity increase in highly dynamic networks is required QoS mechanism to works in dynamic and still unpredictable environments. Example, node fail, network provide the reliability communication by exploit appropriate protocol should still to be realtime networks [7].

F. Base station: Base stations only one sink even through most of the sensor node, there can be requirement application depend on the several sinks node. QoS support associated with several sink nodes or base station should be able in WSNs.

G. Heterogeneity network topology: WSNs different type of sensor node is generate heterogeneity data. There are two types of heterogeneity first one receiver heterogeneity and second network heterogeneity. Characteristics of network heterogeneity different user, packet loss, bandwidth and delay. Other hand receiver heterogeneity means different receiver requirement of visual quality and processing capacity.

Another challenger in WSNs different types multiple sensor node deploying. Use in sensor node air, traffic, environment, temperature, hospital and smoking sense the sensor node, very tiny size in sensor node and most impossible change or replace sensor node not manually configuration each and every one of the sensor node.

H. Disturbed mixture traffic: This characteristic of WSNs necessarily the different types of service provider in QoS technique. Traffic I the most important application in the WSNs and small size in sensor node the multiple number sensor nodes

deployed a small separation of sink node with combination of real time and non real time data. So designed based QoS scheme not delay, packet loss and provide the guarantee real time, reliable delivery for WSNs [6].

- **Jitter:** It is measure of the delay variation between the consecutive packets for the flow of traffic. It affects the real time and delay sensitive application. In the real time application there is need of fixed delay between consecutive packets [8]. If the arrival rate varied, jitter impact the performance of the application. A minimum amount of delay can be tolerate but if the delay increase it causes the performance of the network. Application could become useless i.e. A voice application requires the audio to play and if there is delay in the next in that case previous packet repeats until next come. When the next packet delayed to long then it discards the packet when it arrives, resulting in a small amount of distorted video.
- **Network availability:** it provide a major effect on Quality of Service. For the certain period of time in the network problem then the user or running application might attain changeable or unwanted performance in QoS [9]. Availability of the networks is the outline of the availability of the objects that are accustomed to make a network. It comes under redundancy of the network strategy, i.e. redundant interface, power supply in router and switch. Physical links, i.e. fiber, copper, power source. Availability of the network could be increased with the of network operators, implementing varying degrees of each of these items.
- **Delay:** It is transit time that an application takes from ingress point to the egress point of the network. It causes the important QoS issues i.e. application such video and voice. Some application can tolerate few amount of delay but after a certain amount is exceeded then QoS become compromised. Delay can be fixed or variable types. It depends upon the types of application running over the network. Example of fixed delay is. *Application based delay:* i.e. video codes processing time, time taken by TCP/IP software stark to create the IP packet. *Data transmission or queue delay:* over the physical network media at each network hop. Basically it is the time a packet resides in the output queue of the router. It basically depends upon the number and size of the packet which are already in the queue and on the bandwidth of the interface. It also depends upon the queuing mechanism.
- **Propagation delay:** it is time it takes to transmit a packet[10]. It usually depends on the bandwidth of the interface. It increase when the probability of collision increase.
- **Processing delay:** across the network based on the transmission. It is the time it takes for the router to take a packet from an interface and put it into output interface. It basically depends upon the various factors i.e. speed and utilization of the CPU. IP switching mode, architecture of the router, configured feature on both input and output interface of the router.
- **Picket loss:** it may due to the errors in the physical medium i.e. landline phone have low loss as measured in the bit error. On the other hand wireless connection such as cellular phone and satellite or fixed wireless network have a high bit error rate that varied due to the environment condition such as confusion, rain etc. wireless technology often transmit redundant information since packet will get dropped due to the nature of transmitting medium. Transmission control protocol removes the packet loss by retransmitted packets.
- **Bandwidth:** in most likely the second most important parameter that affect QoS. Bandwidth allotment could be two types first in available bandwidth it can be define as the weakest link of the network. If the multiple application are running on the same like then bandwidth is utilized in the network way. Each application will occupy less bandwidth and other hand guaranteed bandwidth in network operator provide the type of service in which minimum bandwidth is provided under any conditions [11][12]. The service will be providing at high cost because it is guaranteed bandwidth. The networks operators must ensure that the user who have subscribed guaranteed service. He should get the guaranteed quality of service over the available bandwidth user.

- **Reliability:** Reliability is current of needed. The lack of reliability means losing a packets or acknowledgment, which retransmission. The sensitivity of application programs to reliability is not the same. Ex. it is the more important the file transfer, electronic mail and access the internet have reliable transmission than video, point to point communication and audio conferencing.

3. Techniques for achieved good QoS Requirement in WSNs

In this section, QoS requirement in WSNs designed in increase network performance and Decrease in network loaded. In this section we will continue study of networks performance, provide a QoS in network application needs. It should be start; however, the many of these ideas are in flux and subject to changed.

A. Over provisioning: WSNs is a batter solution providing bandwidth, maximum sensor node in small size, buffer space and then router capacity that the packets fly through easily [2]. It is expensive solution with the trouble. How much too designed have a better solution at a time. This technique may smooth become handy. The similar extend networks, over provisional cellular phone system. Cellular phone is not get a dial tone instant rarely to turn. There capacity always available on the demand.

B. Application Layer QoS: Application layer important role to the WSNs. In this approach overly network (a network which is build on the another network) is used to establish the WSNs [7]. QoS requirement in the application layer are particular user. QoS parameter in coverage, delay aggregation, data reliability, response time, data accuracy and fault tolerance in WSNs. In addition to data transmission, WSNs also need to monitor phenomena in the real time world and generate sensing data. Ascertain Probability refers to the Probability that an actual world event can be detected and reported to a user. Data reliability and Data Resolution refer to the degree that the reported data corresponds to real world phenomena and the sampling rate in the spatial/temporal scale, respectively. Data reliability description the purity of the data and data resolution imposes temporary/spatial granularity on the data.

C. Networks QoS: To provide the QoS in communication at the network layer basically used in router, delay tolerant, path latency, congestion probability and point to point transmission takes the important role in the WSNs. Depending on the application requirement of the sensor network; different algorithms for each of the networks may be sensor node deployments. Path Latency refers to the average number of hops between all source destination pairs in the network. Network congestion occurs when the number of transmitted packet exceeds the capacity of the network and the performance of the system decreases due to the drop of packets. Routing Maintenance refers to the energy consumption rate to maintain routes between all source destination pairs and power consumed to transmit a data packet all along a path in measured the energy efficiency.

D. Packet scheduling: Packet scheduling schemes based on the nature of the packet, which are as follows.

- **Real-time packet scheduling:** Different types of packet at sensor node should to be scheduling based on their priorities. Real-time data packets are considered as the top priority packets between all data packets in the ready queue. So, they are with action the top priority and distribute to the BS with at least possible end-to-end delay [15].
- **Non-real-time packet scheduling:** Non-real time packets have poorer priority than real-time tasks. They are so delivered to BS both using first come first serve or straight job first basis when no real-time packet exists at the complete queue of a sensor node. These packets can be naturally preempted by real-time packets.

4. Open Issue for QoS in WSNs

Last few years, different network protocol layers requirement of various application on network QoS, important effort is created to provide point to point QoS support using various algorithm and mechanisms. Specifically, [13] internet QoS is the center huge the research and activity. To achieve QoS support in WSNs. In this section, many open research topics of interest will be discussed.

A. Service: Different types service provider in WSNs of non-end-to-end service? Are queue, routing protocol, reliability, first in first out (FIFO),

[14]guaranteed, and best effort and differentiated services still possible in this new model.

B.QoS control mechanisms:Sensor may send excessively data from time to time and thus by worthless valuable energy while they also send insufficient data a different time so that the quality of the application cannot be met. Few novels distributed QoS control algorithm are preferred [14].

C.Coverage and connectivity: There are two categories of QoS requirements in ad hoc wireless sensor networks. Most important role in provided better QoS in sensor deployment, which related to the issue of how well every point in the sensing field is covered. On the other hand, due to source constraints and hospital, hostile environment condition, It is designed a resourceful development plan that would minimize cost, power consumed and decreased computation reduce node to node or point to point communication, and higher coverage area, WSNs application required function that can be measured in provisions of coverage area. In their application, it is necessary to defined accurate measures of resourceful coverage that will impact overall system performance.

- **Barrier coverage:** to achieve a fixed group of sensor nodes that reduces the probability of undetected diffusion from end to end the barrier
- **Blanket coverage:** to achieved a fixed group of sensor nodes that that improved the detection rate of goal become visible in the sensing field

D. Wireless networks security: In a general network system, has different circumstance depending on different application, among which the necessary requirement are data confidentiality, integrity, authentication and availability. The main security service in wireless network can be summarized as follows.

- **Confidentiality:** Confidentiality ensures that the information transmitted over the network is not disclosed to unauthorized user. The wireless network must provide strong confidentiality protection of the data transmitted over it. No unauthorized parties should be able to read the communication between two legitimate WSNs node [3].
- **Integrity:** The wireless networks must be able to detect any change that happen to the data in transit, both intentional and unintentional. This is designed to protect data from modification, insertion, deletion and replaying by an adversary. It may

protect the whole message or part of the message [3].

- **Availability:** The wireless networks and its resources should be accessible to all individuals and device on demand. WSNs should prevent or at least mitigate attacks on the usability of the network such as denial of service (DoS)attacks [3].
- **Authentication:** The process of identifying an individual, and to assure the receiver that the message is from the source that claims to be from. First, at the time of communication initiation, the service accepting proof of identity givenby a credible person which has evidence on the side identity and other hand the service must assure that a third party does not interfere by impersonating one of the two legitimate parties for the purpose of authorized transmission and reception.

E. QoS aware power management:Power protection is a major concern in WSNs [6]. The lifetime of sensor/actuator nodes is compactly controlled by the accessible battery power. Because wireless communication is a large amount extra power costly than sensing and computation, the transmission power of node has to be properly managed in a way that reduces in power consumption in order to make longer the lifetime of the network.

5. Conclusion and Future works

In this survey paper, we derived applications on QoS requirement in wireless sensor network and present challenges facade by several feature in wireless sensor networks. There are standstills several issues that require to be worked on earlier QoS can be supported in these networks. We have study of several research paper QoS used in present different related routing protocol based on wireless sensor networks. Wireless sensor networks (WSNs) deployed in battery demand and require a connection oriented service. Future work is individual performance on system use piezoelectric materials to environment strain energy for storage energy in super capacitor or rechargeable batteries.

Reference

- [1]. C. Papule Chandra, B. Alan , B. Tony , H. Chris, Steve Rackley, James Ransome, John Rittinghouse, T. Stapko, G. Stefanek, F. Thornton, and J. Wilson, "Wireless Security" ISBN: 978-1-85617-529-6.
- [2]. A. Tanenbaum, Computer Networks, Fourth Edition, Prentice Hall, 2009.

- [3]. Y. S. Shiu, S. Y. Chang “Physical Layer Security in Wireless Networks: A Tutorial”, 2011 IEEE Journal, Volume: 18, pp: 66-74.
- [4]. H. Xian Tan “Quality of Service in Wireless Sensor Networks”,
- [5]. B. Bhuyan, H. Kumar, S. Deva, NityanandaSarma, AvijitKar, Rajib Mall “Quality of Service (QoS) Provisions in Wireless Sensor Networks and Related Challenges” Wireless Sensor Network, 2010, 2, 861-868.
- [6]. F. Xia “QoS Challenges and Opportunities in Wireless Sensor/Actuator Networks” Published in *Sensors* 2008, 8(2), 1099-1110.
- [7]. Y. Wang, X. Liu, J. Yin “ Requirement Of quality of Service in Wireless Sensor Network” Proceedings of the International Conference on Networking, International Conference on Systems and International Conference on Mobile Communications and Learning Technologies (ICNICONSMCL’06) 0-7695-2552-0/06 \$20.00 © 2006 IEEE.
- [8]. F. Fitzek, P. Seeling, and M. Reisslein, “Video streaming in wireless Internet”, Wireless Internet: Technologies and Applications Series: Electrical Engineering & Applied Signal Processing Series, 2004.
- [9]. Optivity Policy Services, <http://www.nortelnetworks.com/products/01/optivity/policy>. Html, last accessed 20/03/2011.
- [10]. Y. Al-Sbou, R. Saatchi, S. Al-Khayatt and R. Strachan, “Estimation of the distributions of the QoS parameters using sampled passive measurements techniques” Proceedings of the Second International Conference on e-Business and Telecommunication Networks (ICETE), Reading, UK, Oct. 3-7, 2005.
- [11]. RFC 5166, S. Floyd, “Metrics for the Evaluation of Congestion Control Mechanisms”, Network Working Group, March 2008.
- [12]. Tatsuya, 'Subjective video quality assessment for adaptive quality-of-service control'. IEEE International Conference on Multimedia and Expo (icme) 2001.
- [13]. A. Bose, K.G. Shin, and El-Gendy “Evolution of the Internet QoS and support for soft real time applications”. *Proceedings of the IEEE* **2003**, 91(7), 1086-1104.
- [14]. D. Chen and P.K. Varshney “QoS Support in Wireless Sensor Networks: A Survey” International Conference on Wireless Networks 233, 1-7.
- [15]. B. Christinal “A Survey on Priority based Packet Scheduling in Wireless Sensor Networks” International Journal of Scientific Research in Computer Science (IJSRCS), *Vol. 1, Issue. 4, Nov. 2013ss*