

A Multimodal Biometric System Using Fingerprint and Face

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Abstract— Biometric identification system, which uses physical or behavioral features to check a person's identity, ensures much greater security than passwords and number systems. Biometric features such as face or fingerprint can be stored on a microchip in credit card, for example. A single feature, however, sometimes fails to be exact enough to identification. Another disadvantage of using only one feature is that the chosen feature is not always readable; a multi-modal identification that uses two different features face, and fingerprint to identify people. With its two modalities, this achieves much greater accuracy than single-feature systems. Even if one modality is somehow disturbed, the other one modality still leads to an accurate identification. This article goes into detail about the use of face and fingerprint modalities for identification.

Index Terms— Face Recognition, fingerprint Verification, Performance Evaluation, Decision Fusion, Databases.

I. INTRODUCTION

In recent years, biometric authentication has been considerable improvement in reliability and accuracy, with some of the traits offering better performance. However none of the biometrics are 100% accurate. Multimodal systems [7], remove some of the drawbacks of the uni-biometric systems by grouping the multiple sources of information. These systems utilize more than one physiological or behavioral characteristic for enrollment and identification/verification. Biometric systems utilizing personal physiological or behavioral characteristics[1] have become widely popular in providing security for information technology and entry to sensitive location like airports, governments, finance, health care, military, and any other type of business that connected by a network [4]. In today's electronically wired information society there are a number of situations e.g., accessing multiuser computer system which require an individual, these approaches have a number of significant drawbacks. Tokens may be stolen, lost, forgotten. Passwords may be forgotten or compromised. All these approaches are unable to differentiate between a valid user and an imposter. Therefore, token or

knowledge based authentication does not provide sufficient security. Biometric system uses physiological or behavioral characteristics for identification [6]. These characteristics are unique to each user. It is more reliable and has a higher discrimination capability than token based and knowledge-based approaches, because the physiological or behavioral characteristics are unique for every user. Currently different types of biometric indicators are either widely used or are under intensive evaluation, including face, fingerprint, iris, gait, speech, key-stroke, hand geometry, facial thermo gram, signature, palm, etc. All these biometric indicators have their own advantages and disadvantages in terms of the accuracy, user acceptance etc.

In order to enable a biometric system to operate effectively in different applications and environments, a multimodal biometric system which makes a personal identification based on multiple physiological or behavioral characteristics is preferred. For example, a airport security system application where a biometric system is used for passenger authentication system. If a passenger cannot provide good finger print images (e.g. due to dust, dry finger, cuts, etc.) then the face may be better biometric indicator. If the "background" is cluttered, then the face location algorithm, which is necessary for face recognition, may not work very well. Then from these two indicators one of them may produce the accurate result.

Some work on multimodal biometric system has already been replaced in the literature. Dieckmann et. al[5] have proposed an abstract level fusion scheme: "2-from-3 approach", which integrate face, lip motion, and voice based on the principle that human user multiple clues to identify a person. Brunelli and Falaviani[1] have proposed a measurement level scheme and a hybrid rank/measurement level scheme to combine the outputs of sub-classes. Jain et. al[2] have combining the three indicators Face, Fingerprint, and Speech, which have sufficient performance to identify authenticated user. Kittler et.al[10] have demonstrated the efficiency of an integration strategy which fuses multiple snapshots of a single biometric property using Bayesian framework. Bigun et. al[3] have proposed a Bayesian integration scheme to combine different pieces of evidence. Maes et. al[11] have proposed to combine biometric data (e.g., voice) with non-biometric data (e.g., password).

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Multimodal biometric system which integrates face and fingerprint to make a personal identification[13]. The combination of these two specific biometric traits is based on the fact they have been used routinely in many communities. Most of the successful commercial biometric systems currently rely on both fingerprint and face. These biometric indicators complement one another in their advantages and strengths. While fingerprint provides an extremely high verification accurate result, it is difficult for an untrained human to match fingerprints. Face, on the other hand, is routinely used by all of us in our daily recognition tasks. Face and fingerprint verification system is targeted for verification applications to authenticate the identity claimed by a user such in a multiuser account authentication. The block diagram of verification system is shown in figure1, which mainly consists of four components (i) Acquisition module (ii) enrollment module (iii) template database (iv) verification module. The acquisition module is responsible for acquiring data samples

recognition, iii) decision fusion. Fingerprint verification is responsible for matching the input fingerprint against the fingerprint templates stored in the database to obtain the fingerprint matching score. Face verification is responsible for

matching the input face against the face templates stored in the database to obtain the face matching score. The decision fusion integrates the matching scores from fingerprint verification, face recognition to establish the final decision. The only valid user can access the system.

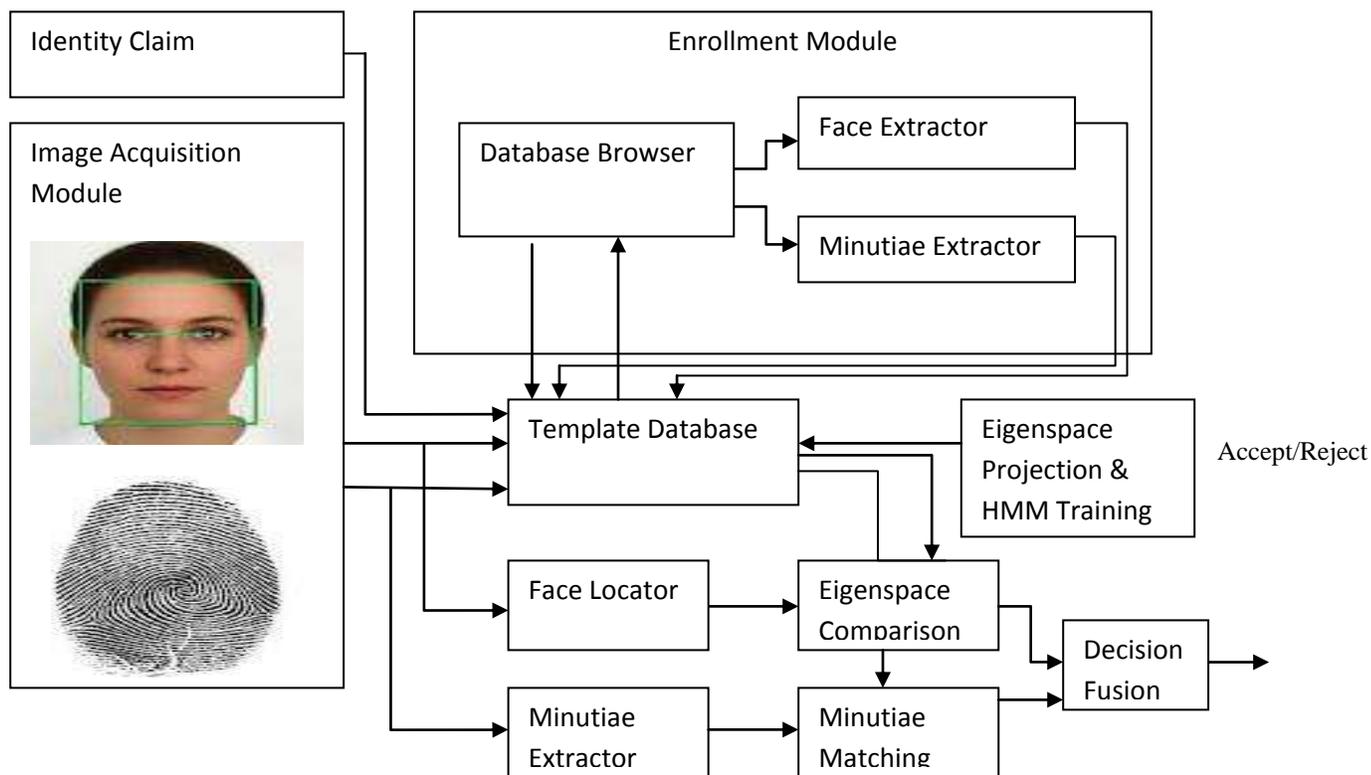


Figure 1: The block diagram of multimodal biometric system using face and fingerprint.

of face, fingerprints of a user who intends to access the system. The enrollment module is system management which includes user enrollment, training, user update etc. The template database is a physical database which contains all the template records of the user. The verification module is responsible for authenticating the identity claimed by a user at the point – of – access. The verification process essentially consists of three stages: i) Fingerprint verification, ii) face

II. FORMULATION

Let β denote a given biometric system, and let $\phi^1, \phi^2, \dots, \phi^n$ denote the templates of the n users enrolled in β , who are labeled by numerical indicators, 1, 2, 3... n . Assume, for simplicity, that each enrolled user has only one template (for each type of indicator) stored in the system. So the template for i th user, $\phi^i = \{ \phi^i_1, \phi^i_2 \}$, has two components, where ϕ^i_1, ϕ^i_2 are the template for fingerprint and face respectively. Let

(ϕ^0, I) denote the biometric indicator and the identity claimed by a user. Again ϕ^0 has two components, $\phi^0 = \{ \phi^0_1, \phi^0_2 \}$, corresponding to the measurements of the two biometric indicators. The claimed identity, I , either belongs to category w_1 or category w_2 , where w_1 indicates that the user claims a true identity (a genuine user) and w_2 that the user claims a false identity (an imposter). The biometric system β matches ϕ^0 against ϕ^1 to determine which category, w_1 or w_2 the claimed identity I falls in, i.e.

$$I \in \begin{cases} w_1, & \text{if } \mathcal{F}(\Phi^0, \Phi^1) > \epsilon, \\ w_2, & \text{otherwise,} \end{cases} \quad (1)$$

Where $f(\phi^0, \phi^1)$ is a function which measures the similarity between ϕ^0 and ϕ^1 and ϵ is a threshold.

For a claimed identity I which can be in either w_1 or w_2 , the biometric system may determine whether I is in w_1 or w_2 . Therefore, there are a total of four possible outcomes: (i) a claimed identity in w_1 is determined to be in w_1 , (ii) a claimed identity in w_1 is determined to be in w_2 , (iii) a claimed identity in w_2 is determined to be in w_1 , (iv) a claimed identity in w_2 is determined to be in w_2 . Outcome (I) corresponds to a genuine user being accepted, outcome (ii) Outcome (i) corresponds to a genuine user being rejected, (iii) corresponds to an imposter being accepted, Outcome (iv) corresponds to an imposter being rejected. Obviously, outcomes (i) and (IV) are correct whereas outcomes (ii) and (iii) are incorrect. Ideally, a biometric system should make only accurate decisions. Due to large intraclass variations in the acquired digital representation of the biometric indicator decisions are unavoidable. Typically (i) false acceptance rate (FAR) and (ii) false reject rate (FRR) are used to characterize the performance of a biometric system. The false acceptance rate corresponds to the probability of outcome (iv) and the false reject rate is defined as the probability of outcome (ii). The lower the values of the FAR and FRR, the more reliable is the decision made by the system are determined by the inherent interclass and the intraclass variations of the indicator and the design (e.g., feature extraction, decision making) of the system.

A. Fingerprint Verification

Fingerprint recognition identifies people by using the impression made by the minute ridge formations or patterns found on the fingertips. Fingerprinting takes an image of a person's fingertips and records its characteristics – whorls, arches and loops are recorded along with patterns of ridges, furrows and minutiae. Information is processed as an image and further encoded as a computer algorithm. The two most prominent ridge characteristics, called minutiae are (i) ridge ending and, (ii) ridge bifurcation. Fingerprint verification depends on the comparison of minutiae and their relationships to make a personal identification. This usually consists of two stages [8]. (i) Minutiae extraction and (ii) minutiae matching. The minutiae extraction module extracts minutiae from input

fingerprint image and the minutiae matching module determines the similarity of two minutiae patterns.

Let ϕ^i_1 denote the minutiae pattern extracted from the input fingerprint image with claimed identity I and ϕ^i_1 the I th fingerprint template stored in the database. The similarity function between an input fingerprint ϕ^0_1 and a template is defined as follows.

$$\mathcal{F}_1(\Phi^0_1, \Phi^I_1) = \frac{100C^2}{PQ} \quad (2)$$

Where P and Q are the total number of minutiae in ϕ^0_1 and ϕ^i_1 respectively and C is the total number of corresponding minutiae pairs between ϕ^0_1 and ϕ^i_1 established by the minutiae matching algorithm [8].

B. Face Recognition

Robust face recognition systems are in great demand to help fight crime and terrorism. There are two major tasks in face recognition (i) face location and, (ii) face recognition. Face location finds whether there is a face in the input image and if so, the location of the face in the image. Face recognition finds the similarity between the enrolled face and the stored templates to determine the identity of the user. In this system, the eigenspace approach [9] is used.

The eigenspace based recognition method is divided into two stages (i) training stage and, (ii) operational stage. In the training stage, a set of orthonormal images that best describe the distribution of the training facial images in a lower dimensional eigenspace is calculated. Then, the training facial images are project onto the eigenspace to generate the representation of the facial images in the eigenspace. In the operational stage a detected facial images is projected onto the same eigenspace and the similarity between the input facial image and the template is, thus calculated in the eigenspace. Let ϕ_{02} denote the representation of the input face image with claimed identity I and ϕ_{i2} denote the representation of the I th template. The similarity function between ϕ_{02} and ϕ_{i1} is defined as follows:

$$\mathcal{F}_2(\Phi^0_2, \Phi^I_2) = -\|\Phi^I_2, \Phi^0_2\|, \quad (3)$$

Where $\|\bullet\|$ denote the L2 norm.

C. Decision Fusion

The final decision made by the system is based on integration of the decisions made by the fingerprint verification module, the face recognition module. If the output module of each level is category based, either W_1 (claimed identity is true) or W_2 (claimed identity is false). Which is not associated with any confidence, then the integration of these multiple decisions can only be performed at an abstract level, in which a majority rule can be employed to reach a more reliable decision [12]. If the output of each module is similar value, then more accurate decisions can be made at a rank

level or at measurement level by accumulating associated with each individual decision.

Let X_1, X_2 be the random variables used to indicate the similarity (dissimilarity) between an input and a template for fingerprint verification, face recognition respectively. Let $P_j(X_j|W_i)$, where $j=1, 2$ and $i = 1, 2$ be the class- conditional probability density functions of X_1, X_2 . Assume that X_1, X_2 are statically independent. Then, the joint class- conditional probability density function X_1 and X_2 has the following form:

$$\mathcal{P}(X_1, X_2/w_i) = \prod_{j=1}^2 \mathcal{P}_j(X_j/w_i), i=1,2 \quad (4)$$

Depending on the application requirement on verification accuracy, any one of a number of different statistical decision theory frameworks can be used. In biometrics, the performance requirements usually specified in terms of the FAR. In this case, the decision fusion scheme should establish a decision boundary which satisfies the FAR and minimizes the FRR. Let R_2 denote two dimensional space spanned by (X_1, X_2) ; R_{21} and R_{22} denote the W_1 region and W_2 region respectively ($R_{21}+ R_{22}$); ϵ_0 denote the pre specified FAR. According to the Neyman Pearson rule, a given observation, $X_0 = (X_{01}, X_{02})$, is classified as:

$$(X_1^0, X_2^0) \in \begin{cases} w_1, \text{if } \frac{\mathcal{P}_1(X_1^0, X_2^0/w_1)}{\mathcal{P}_2(X_1^0, X_2^0/w_2)} > \lambda \\ w_2, \text{otherwise,} \end{cases} \quad (5)$$

Where λ is the minimum value that satisfies the following:

$$\lambda = \frac{\mathcal{P}_1(X_1, X_2/w_1)}{\mathcal{P}_2(X_1, X_2/w_2)} \text{ and} \quad (6)$$

$$\epsilon_0 = \int_{R_1} \mathcal{P}_2(X_1, X_2/w_2) dX_1 dX_2 \quad (7)$$

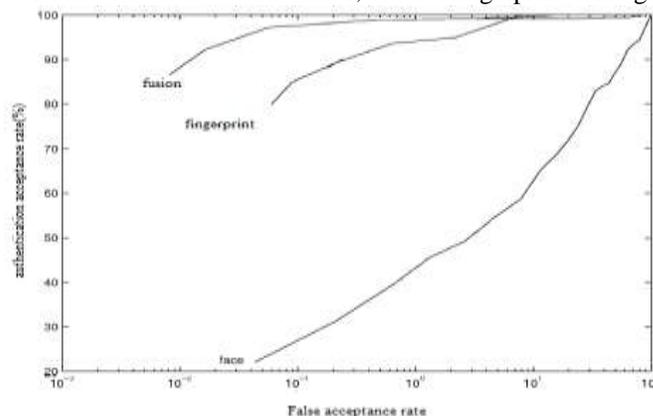
III. PERFORMANCE EVALUATION

The performance benchmark assesses the capability of the system at the point of identification, which depends how the system is used, how the users cooperate with the system, how the system produce the accurate result etc, . A test which simulates the operating environment is needed to access the performance benchmark of an implemented system. We have evaluated the performance of face and fingerprint recognition on a small piece of data

A. Databases

A training database of fingerprints and faces of 30 users collected. For each user, 10 fingerprint images (a total 300 images), 10 face images (a total 300 images), were acquired using an optical fingerprint scanner manufactured by digital

biometrics with the restriction that fingers be placed approximately at the center of the scanner and the orientation of fingers be within 90°. The face images were acquired using a Panasonic video camera under normal indoor lighting conditions. The rotation of the face was restricted to $[-250, +250]$ and the scaling factor was allowed to be in the interval $[0.90, 1.10]$. Examples of acquired fingerprint images and face images are shown in figure 2. A test database involving 25 users (a subset of the 30 users in the training set) that were available during the second round of data, collection was collected . For each user, 15 fingerprint images



(a total of 375 images), 10 face images (a total of 250 samples) were collected.

The receiver operating curve of face recognition, and fingerprint verification are plotted in figure 3, in which the authentic acceptance rate (percentage) of genuine user being accepted, i.e. , $1- FRR$) is plotted against FAR. We can conclude from this test the integration of fingerprints and face leads to an improvement in verification performance.

IV. CONCLUSION

In this paper the integration of face and fingerprint are discussed. The unimodal biometric system where one biometric trait is used not produced the accurate result. The combination of more than one biometric trait is multimodal that produces the efficient result. If one biometric trait is fail to identify the person then the other biometric trait is useful. By combining multiple biometric traits, the performance of biometric system can be improved. The multimodal biometrics is very popular in these days due to its performance and advance level of security. Though some complexity also exists in multimodal system which reduces its acceptability in many areas.

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